



MAYDAY: It is time for a new approach to Human Factors Training and that is why Aeroteam and Scandinavian Avionics Training has developed this new innovative and interactive game-based training tool for classroom training.



MAYDAY is an interactive Human Factor Training Tool which includes a learning game and an assessment tools for measuring the learning effect of classroom Human Factor training. MAYDAY focus on the non-technical skills such as Teamwork, Leadership, Situational Awareness and Decision Making. It highlights problem areas in the maintenance environment which may not be known or visible to the organisation.

MAYDAY incorporates the Dirty Dozen as well as the evaluation of the impact of Time, Risk and Costs in effective decision-making into the training.

Compliance:

MAYDAY Human Factors Training Concept complies with current EASA and FAA legislation and integrates company specific items into the training by introducing Best Maintenance Practices and tools to manage threat and errors in the Maintenance environment. It is useful for both Initial and Continuation Training.

Reference:

- EASA Annex II Part 145
- 145.A.30 Personnel Requirements
 - AMC2 145.A.30(e)
 - GM1 145.A.30(e)
- FAA §145.163 Training Requirements
 - AC 120-72A

Applicable to:

- Post-holders, managers, supervisors;
- Certifying staff, support staff and mechanics;
- Technical support staff, i.e. planners, engineers, technical record staff;
- Quality control / Assurance staff;
- Specialized service staff;
- Human Factor staff / trainers;
- Store department staff; Purchasing department staff;
- Ground equipment operators.



Other Information:

MAYDAY facilitates up to six person per game. We also offer Human Factors Train-the-Trainer and facilitation courses. Introduction to MAYDAY Human Factors Training is an essential part of these courses.

Please contact us for quotes, ordering and availability.